

Research Article

The Rao-Blackwellized Particle Filter: A Filter Bank Implementation

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For computational efficiency, it is important to utilize model structure in particle filtering. One of the most important cases occurs when there exists a linear Gaussian substructure, which can be efficiently handled by Kalman filters. This is the standard formulation of the *Rao-Blackwellized particle filter* (RBPF). This contribution suggests an alternative formulation of this well-known result that facilitates reuse of standard filtering components and which is also suitable for object-oriented programming. Our RBPF formulation can be seen as a Kalman filter bank with stochastic branching and pruning.

1. Introduction

The *particle filter* (PF) [1, 2] provides a fundamental solution to many recursive Bayesian filtering problems, incorporating both nonlinear and non-Gaussian systems. This extends the classic optimal filtering theory developed for linear and Gaussian systems, where the optimal solution is given by the *Kalman filter* (KF) [3, 4]. Furthermore, the *Rao-Blackwellized particle filter* (RBPF), sometimes denoted the *marginalized particle filter* (MPF) or *mixture Kalman filters*, [5–11] improves the performance when a linear Gaussian substructure is present, for example, in various map-based positioning applications and target tracking applications as shown in [11]. A summary of different implementations and related methods is given in [12].

The RBPF divides the state vector x_t into two parts, one part x_t^p , which is estimated using the PF, and another part x_t^k , where KFs are used. Basically, denoting the measurements and states up to time t with $\mathbb{Y}_t = \{y_j\}_{j=0}^t$ and $\mathbb{X}_t = \{x_j\}_{j=0}^t$, respectively, the joint *probability density function* (PDF) is given by Bayes' rule as

$$p(\mathbb{X}_t^p, x_t^k | \mathbb{Y}_t) = \underbrace{p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t)}_{\text{KF}} \underbrace{p(\mathbb{X}_t^p | \mathbb{Y}_t)}_{\text{PF}}. \quad (1)$$

If the model is conditionally linear Gaussian, that is, if the term $p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t)$ is linear Gaussian, it can be optimally estimated using a KF. To obtain the second factor, it is necessary to apply nonlinear filtering techniques (here the PF will be used) in all cases where there are at least one nonlinear state relation or one non-Gaussian noise component. The interpretation is that a KF is associated to each particle in the PF. This gives a mixed state-space representation, as illustrated in Figure 1, with x^p represented by particles and x^k represented with a Kalman filter for each particle.

In this paper the RBPF is derived using a stochastic filter bank, where previous formulations follow as special cases. Related ideas are presented in [13, 14] where discrete states instead of nonlinear continuous ones are utilized in a *look-ahead Rao-Blackwellized particle filter*. Our contribution is motivated by the way it simplifies implementation of the algorithm in a way particularly suited for a *object-oriented* implementation, where standard class components can be reused. This is also exemplified in a developed software package called F++; (see: <http://www.control.isy.liu.se/resources/f++>) [15]. Another analysis of the RBPF from a more practical object-orientation point of view can be found in [16].

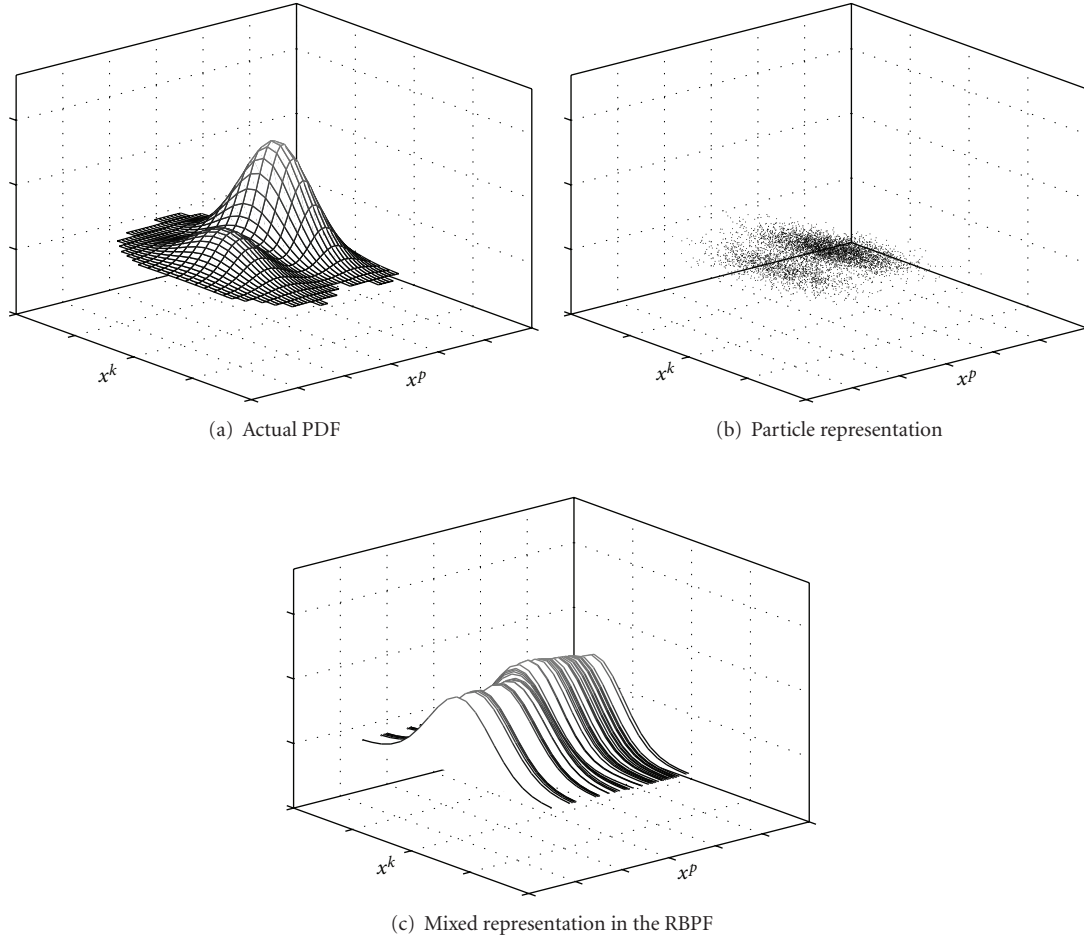


FIGURE 1: Illustration of the different state distribution representations. Note that 5 000 particles are used for the particle representation, whereas only 50 were needed for an acceptable representation.

2. Filter Banks/Multiple Models

In the sequel the RBPF algorithm is interpreted as a filter bank with stochastic pruning. Before going into details about the RBPF method and this particular formulation a brief introduction to filter banks or multiple models is necessary.

Many filtering problems involve rapid changes in the system dynamics and are therefore hard to model. In, for instance, target tracking applications, this can be due to an unknown target maneuver sequence. To achieve an accurate estimate with a sufficiently simple dynamic model and filter method, several models can be used, each adopted to describe a specific feature. To approximate the underlying PDF with this type of filter bank, the *Gaussian sum filter* [17, 18] is one alternative. The complete filter bank can be fixed in the number of models/modes used, but it can also be constructed so that they increase, usually in an exponential manner, by spawning new possible hypotheses. Hence, one important issue for a multiple model or filter application is to reduce the number of hypotheses used. This can be done using pruning, that is, removing less likely candidates or by merging some of the hypotheses.

To formalize the above discussion, consider a nonlinear switched model

$$\begin{aligned} x_{t+1} &= f(x_t, w_t, \delta_t), \\ y_t &= h(x_t, e_t, \delta_t), \end{aligned} \quad (2)$$

where x_t is the state vector, y_t the measurement, w_t the process noise, e_t the measurement noise, and δ_t the system mode. The mode sequence up to time t is denoted $\delta_t = \{\delta_i\}_{i=1}^t$. The idea is now to treat each mode of the model independently, design filters as if the mode was known, and combine the independent results based on the likelihood of the obtained measurements.

If KFs or *extended Kalman filters* (EKFs) are used, the filter bank, denoted $\mathcal{F}_{t|t}$, reduces to a set of quadruples $(\delta_t, \hat{x}_{t|t}^{(\delta_t)}, P_{t|t}^{(\delta_t)}, \omega_{t|t}^{(\delta_t)})$ representing mode sequence, estimate, covariance matrix, and probability of mode sequence. In order for the filter bank to evolve in time and correctly represent the *posterior* state distribution it must *branch*.

So far, the mode can be either continuous or discrete. Suppose now that it is discrete with n_δ possible outcomes, which is the usual case in the filter bank context. For each

filter in $\mathcal{F}_{t|t}$, in total n_δ new filters should be created, one filter for each possible mode at the next time step. These new filters obtain their initial state from the filter they are derived from and are then time updated as

$$\omega_{t+1|t}^{(\delta_{t+1})} = p(\delta_{t+1} | \mathbb{Y}_t) = p(\delta_{t+1} | \delta_t) p(\delta_t | \mathbb{Y}_t) = p_{\delta_{t+1}|\delta_t} \omega_{t|t}^{(\delta_t)}. \quad (3)$$

The new filters together with the associated probabilities make up the filter bank $\mathcal{F}_{t+1|t}$.

The next step is to update the filter bank when a new measurement arrives. This is done in two steps. First, each individual filter in $\mathcal{F}_{t|t-1}$ is updated using standard measurement update methods, for example, a KF, and then the probability is updated according to how probable that mode is given the measurement,

$$\omega_{t|t}^{(\delta_t)} = p(\delta_t | \mathbb{Y}_t) = \frac{p(y_t | \delta_t, \mathbb{Y}_{t-1}) p(\delta_t | \mathbb{Y}_{t-1})}{p(y_t | \mathbb{Y}_{t-1})}, \quad (4)$$

yielding the updated filter bank $\mathcal{F}_{t|t}$.

Different approximations have been developed to avoid exponential growth in the number of hypotheses. Two major and closely related methods are the *generalized pseudo-Bayesian* (GPB) filter [19] and the *interacting multiple models* (IMMs) filter [19].

3. Efficient Recursive Filtering

Back in the 1940s Rao [20] and Blackwell [21] showed that an estimator can be improved by using information about conditional probabilities. Furthermore, they showed how the estimator based on this knowledge should be constructed as a conditioned expected value of an estimator not taking the extrainformation into consideration. The Rao-Blackwell theorem [22, Theorem 6.4] specifies that any convex loss function improves if a conditional probability is utilized. An important special case of the theorem is that it shows that the variance of the estimate will not increase.

3.1. Recursive Bayesian Estimation. For recursive Bayesian estimation the following time update and measurement update equations for the PDFs need to be solved, in general using a PF:

$$p(x_{t+1} | \mathbb{Y}_t) = \int p(x_{t+1} | x_t) p(x_t | \mathbb{Y}_t) dx_t, \quad (5a)$$

$$p(x_t | \mathbb{Y}_t) = \frac{p(y_t | x_t) p(x_t | \mathbb{Y}_{t-1})}{\int p(y_t | x_t) p(x_t | \mathbb{Y}_{t-1}) dx_t}. \quad (5b)$$

It is possible to utilize the Rao-Blackwell theorem in recursive filtering given some properties of the involved distributions. There are mainly two reasons to use an RBPF instead of a regular particle filter. One reason is the performance gain obtained from the Rao-Blackwellization itself; however, often more important is that, by reducing the dimension of the state space where particles are used, it is possible to use less particles while maintaining the

same performance. In [23] the authors compare the number of particles needed to obtain equivalent performance using different partitions of the state space in particle filter states and Kalman filter states. The RBPF method has also enabled efficient implementation of recursive Bayesian estimation in many applications, ranging between automotive, aircraft, UAV and naval applications [11, 24–30].

The RBPF utilizes the division of the state vector into two subcomponents, $x = \begin{pmatrix} x^p \\ x^k \end{pmatrix}$ where it is possible to factorize the posterior distribution, $p(x_t | \mathbb{Y}_t)$, as

$$p(\mathbb{X}_t^p, x_t^k | \mathbb{Y}_t) = p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) p(\mathbb{X}_t^p | \mathbb{Y}_t). \quad (6)$$

Preferably, $p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t)$ should be available in closed form and allow for efficient estimation of x_t^k . Furthermore, assumptions are made on the underlying model to simplify things:

$$p(x_{t+1} | \mathbb{X}_t^p, x_t^k, \mathbb{Y}_t) = p(x_{t+1} | x_t), \quad (7a)$$

$$p(y_t | \mathbb{X}_t^p, x_t^k, \mathbb{Y}_{t-1}) = p(y_t | x_t). \quad (7b)$$

This implies a hidden Markov process.

In the sequel recursive filtering equations will be derived that utilize Rao-Blackwellization for systems with a linear-Gaussian substructure.

3.2. Model with Linear-Gaussian Substructure. The model presented in this section is linear with additive Gaussian noise, conditioned that the state x_t^p is known:

$$\begin{aligned} x_{t+1}^p &= f^p(x_t^p) + F^p(x_t^p) x_t^k + G^p(x_t^p) w_t^p, \\ x_{t+1}^k &= f^k(x_t^p) + F^k(x_t^p) x_t^k + G^k(x_t^p) w_t^k, \\ y_t &= h(x_t^p) + H^y(x_t^p) x_t^k + e_t, \end{aligned} \quad (8)$$

with $w_t^p \sim \mathcal{N}(0, Q^p)$, $w_t^k \sim \mathcal{N}(0, Q^k)$, and $e_t \sim \mathcal{N}(0, R)$. It will be assumed that these are all mutually independent, and independent in time. If w_t^p and w_t^k are not mutually independent, this can be taken care of with a linear transformation of the system, which will preserve the structure. See [31] for details.

Using (6)–(8), it is easy to verify that $p(x_{t+1}^p | x_{t+1}^k, x_t) = p(x_{t+1}^p | x_t)$ and $p(x_{t+1}^k | x_{t+1}^p, x_t) = p(x_{t+1}^k | x_t)$ and that $p(x_{t+1}^k | x_t^p)$, $p(x_{t+1}^p | x_t^p)$ and $p(y_t | x_t)$ are linear in x_t^k and Gaussian conditioned on x_t^p .

3.3. Rao-Blackwellization for Filtering. A standard approach to implement the RBPF for the model structure in (8) is given in, for instance, [10, 11, 23]. The algorithm there follows the five update steps in Algorithm 1, where the two parts of the state vector in (8) are updated separately in a mixed order. Actually, the nonlinear state needs to be time updated before the measurement update of the linear state can be completed, which is mathematically correct, but complicates

For the system

$$\mathbf{x}_{t+1}^p = f^p(\mathbf{x}_t^p) + F^p(\mathbf{x}_t^p)\mathbf{x}_t^k + G^p(\mathbf{x}_t^p)\mathbf{w}_t^p$$

$$\mathbf{x}_{t+1}^k = f^k(\mathbf{x}_t^p) + F^k(\mathbf{x}_t^p)\mathbf{x}_t^k + G^k(\mathbf{x}_t^p)\mathbf{w}_t^k$$

$$y_t = h(\mathbf{x}_t^p) + H^y(\mathbf{x}_t^p)\mathbf{x}_t^k + e_t;$$

see (8) for system properties.

(1) Initialization: For $i = 1, \dots, N$, $\mathbf{x}_{0|0}^p \sim p_{x_0^p}(\mathbf{x}_0^p)$ and set $\{\mathbf{x}_{0|0}^{k(i)}, P_{0|0}^{(i)}\} = \{\mathbf{x}_0^k, P_0\}$. Let $t = 0$.

(2) PF measurement update: For $i = 1, \dots, N$, evaluate the importance weights $\tilde{\omega}_t^{(i)} = p(y_t | \mathbf{x}_{t|t}^{k(i)}, \mathbf{x}_{t|t}^{p(i)}, \mathbb{Y}_{t-1})$, and normalize $\omega_t^{(i)} = \tilde{\omega}_t^{(i)} / \sum_j \tilde{\omega}_t^{(j)}$.

(3) Resample N particles with replacement:

$$\Pr(\mathbf{x}_{t|t}^{p(i)} = \mathbf{x}_{t|t-1}^{p(j)}) = \omega_t^{(j)}.$$

(4) PF time update and KF:

(a) KF measurement update:

$$\mathbf{x}_{t|t}^{k(i)} = \mathbf{x}_{t|t-1}^{k(i)} + \mathbf{K}_t^{(i)}(y_t - h_t^{(i)} - H_t^{y(i)}\mathbf{x}_{t|t-1}^{k(i)})$$

$$P_{t|t}^{(i)} = P_{t|t-1}^{(i)} - \mathbf{K}_t^{(i)}\mathbf{M}_t^{(i)}\mathbf{K}_t^{(i)T}$$

$$\mathbf{M}_t^{(i)} = H_t^{y(i)}P_{t|t-1}^{(i)}H_t^{y(i)T} + R$$

$$\mathbf{K}_t^{(i)} = P_{t|t-1}^{(i)}H_t^{y(i)T}\mathbf{M}_t^{(i)-1}$$

(b) PF time update: For $i = 1, \dots, N$ predict new

$$\text{particles } \mathbf{x}_{t+1|t}^{p(i)} \sim p(\mathbf{x}_{t+1|t}^p | \mathbb{X}_t^{p(i)}, \mathbb{Y}_t)$$

(c) KF time update:

$$\mathbf{x}_{t+1|t}^{k(i)} = F_t^{k(i)}\mathbf{x}_{t|t}^{k(i)} + f_t^{k(i)} + L_t^{(i)}(z_t^{(i)} - F_t^{p(i)}\mathbf{x}_{t|t}^{k(i)})$$

$$P_{t+1|t}^{(i)} = F_t^{k(i)}P_{t|t}^{(i)}F_t^{k(i)T} + G_t^{k(i)}Q^kG_t^{k(i)T} - L_t^{(i)}N_t^{(i)}L_t^{(i)T}$$

$$N_t^{(i)} = F_t^{p(i)}P_{t|t}^{(i)}F_t^{p(i)T} + G_t^{p(i)}Q^pG_t^{p(i)T}$$

$$L_t^{(i)} = F_t^{k(i)}P_{t|t}^{(i)}F_t^{k(i)T}N_t^{(i)-1}$$

where

$$z_t^{(i)} = \mathbf{x}_{t+1}^{p(i)} - f_t^{p(i)}$$

(5) Increase time and repeat from step 2.

ALGORITHM 1: Rao-Blackwellized PF (normal formulation).

the understanding of what the filter and predictor forms of the algorithm should be.

Another problem is that it is quite difficult to see the structure of the problem, making it hard to implement efficiently and using standard components. Step 2 of Algorithm 1 is the measurement update of the PF; it updates parts of the state to incorporate the information in the newest measurements. The step is then followed by a three-step time update in step 4. Already this hides the true algorithm structure and indicates to the user that the filter incorporates the measurement information after step 2, whereas a consistent measurement updated estimate is available first after step 4(a).

However, the main problem lies in step 4(c), which combines a KF time update and a ‘‘virtual’’ measurement update in one operation (see Appendix A for a discussion about the usage of the term virtual). Although the equations resemble Kalman filter relations, it is not on the form where

standard filtering components can be readily reused. More specifically, it is not straightforward to split the operation in one time update and one measurement update, since the original $\mathbf{x}_{t|t}^{k(i)}$ appears in both parts. For instance, suppose that a square root implementation of the Kalman filter is required. Then, there are no results available in the literature to cover this case, and a dedicated new derivation would be needed.

3.4. *A Filter Bank Formulation of the RBPF.* The remainder of this paper presents an alternative approach, avoiding the above-mentioned shortcomings with the RBPF formulation. The key step is to rewrite the model into a conditionally linear form for the complete state vector (not only for the linear part \mathbf{x}_t^k) as follows:

$$\mathbf{x}_{t+1} = F_t(\mathbf{x}_t^p)\mathbf{x}_t + f(\mathbf{x}_t^p) + G_t(\mathbf{x}_t^p)\mathbf{w}_t, \quad (9a)$$

$$y_t = H_t(\mathbf{x}_t^p)\mathbf{x}_t + h(\mathbf{x}_t^p) + e_t. \quad (9b)$$

Here

$$F_t(\mathbf{x}_t^p) = \begin{pmatrix} 0 & F^p(\mathbf{x}_t^p) \\ 0 & F^k(\mathbf{x}_t^p) \end{pmatrix}, \quad f(\mathbf{x}_t^p) = \begin{pmatrix} f^p(\mathbf{x}_t^p) \\ f^k(\mathbf{x}_t^p) \end{pmatrix}$$

$$G_t(\mathbf{x}_t^p) = \begin{pmatrix} G^p(\mathbf{x}_t^p) & 0 \\ 0 & G^k(\mathbf{x}_t^p) \end{pmatrix}, \quad \mathbf{w}_t = \begin{pmatrix} \mathbf{w}_t^p \\ \mathbf{w}_t^k \end{pmatrix}, \quad (10)$$

$$H_t(\mathbf{x}_t^p) = \begin{pmatrix} 0 & H^y(\mathbf{x}_t^p) \end{pmatrix}, \quad Q = \begin{pmatrix} Q^p & 0 \\ 0 & Q^k \end{pmatrix},$$

and $e_t, R = \text{cov}(e_t)$ are the same as in (8). The notation will be further shortened by dropping (\mathbf{x}_t^p) , if this can be done without risking the clarity of the presentation.

The RBPF has a lot in common with filter bank methods used for systems with discrete modes. For models that change behavior depending on a mode parameter, an optimal filter can then be obtained by running a filter for each mode δ , and then combining the different filters to a global estimate. A problem is the exponential growth of modes. This is solved with approximations that reduce the number of modes [19]. An intuitive idea is then to explore part of the state space, \mathbf{x}^p , using particles, and consider these instances of the state space as the modes in the filter. It turns out, as shown in Appendix A, that this results in the formulation of the RBPF in Algorithm 2.

Most importantly, note that Algorithm 2 looks very similar to a Kalman filter with two measurement updates and one time update. In fact, with the introduced notation, the formulas are identical to standard Kalman filter equations. This is why code reuse is simplified in this implementation. In contrast to Algorithm 1, it is quite easy to apply a square root implementation of the Kalman filter.

We will next briefly comment on each step of Algorithm 2. In step 1, the filter is initialized by randomly choosing particles to represent nonlinear state space, \mathbf{x}^p . New measurements are taken into consideration in the second step of the

For the system

$$x_{t+1} = F_t(x_t^p)x_t + f(x_t^p) + G(x_t^p)w_t$$

$$y_t = H_t(x_t^p)x_t + h(x_t^p) + e_t;$$

see (9a) for system properties. Note that the mode (x_t^p) is suppressed in some equations.

- (1) Initialization: For $i = 1, \dots, N$, let $x_{0|0}^{(i)} = \begin{pmatrix} x_{0|0}^{p(i)} \\ x_{0|0}^{k(i)} \end{pmatrix}$ and the weights $\omega_{0|0}^{(i)} = 1/N$, where $x_{0|0}^{p(i)} \sim p_{x_0^p}(x_0^p)$ and $x_{0|0}^{k(i)} = x_0^k$, $P_{0|0}^{(i)} = \begin{pmatrix} 0 & 0 \\ 0 & \Pi_{0|0}^k \end{pmatrix}$.

Let $t := 0$.

- (2) Measurement update

$$\omega_{t|t}^{(i)} \propto \mathcal{N}(y_t; \hat{y}_t^{(i)}, S_t^{(i)}) \cdot \omega_{t|t-1}^{(i)}$$

$$x_{t|t}^{(i)} = x_{t|t-1}^{(i)} + K_t^{(i)}(y_t - \hat{y}_t^{(i)})$$

$$P_{t|t}^{(i)} = P_{t|t-1}^{(i)} - K_t^{(i)}S_t^{(i)}K_t^{(i)T},$$

with

$$\hat{y}_t^{(i)} = h(x_{t|t-1}^{p(i)}) + H_{t|t-1}^{(i)}x_{t|t-1}^{(i)},$$

$$S_t^{(i)} = H_{t|t-1}^{(i)}P_{t|t-1}^{(i)}H_{t|t-1}^{(i)T} + R,$$

$$K_t^{(i)} = P_{t|t-1}^{(i)}H_{t|t-1}^{(i)T}(S_t^{(i)})^{-1}.$$

- (3) Resample the filter bank according to (A.11) and the technique described in Appendix A.4.

- (4) Time update

$$x'_{t+1|t} = F_t x_{t|t}^{(i)} + f(x_{t|t}^{p(i)})$$

$$P'_{t+1|t} = F_t P_{t|t}^{(i)} F_t^T + G_t^{(i)} Q G_t^{(i)T}.$$

- (5) Condition on particle state (resample PF):

For $\xi_{t+1}^{(i)} \sim \mathcal{N}(H' x'_{t+1|t}, H' P'_{t+1|t} H'^T)$, where $H' =$

$$\begin{pmatrix} I & 0 \end{pmatrix}, \text{ do:}$$

$$x_{t+1|t}^{(i)} = x'_{t+1|t} + P'_{t+1|t} H' (H' P'_{t+1|t} H'^T)^{-1} (\xi_{t+1}^{(i)} - H' x'_{t+1|t})$$

$$P_{t+1|t}^{(i)} = P'_{t+1|t} - P'_{t+1|t} H'^T (H' P'_{t+1|t} H'^T)^{-1} H' P'_{t+1|t}.$$

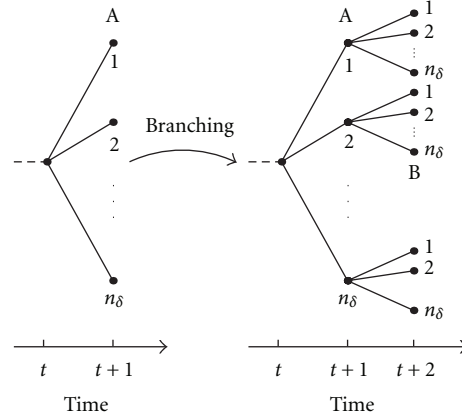
- (6) Increase time and repeat from step 2.

ALGORITHM 2: Filter bank formulation of the RBPF, where x_t^p represents the equivalent of a mode parameter.

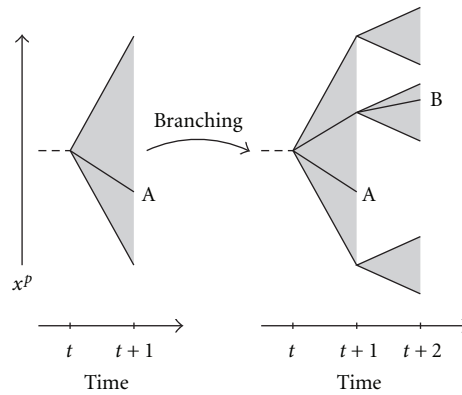
algorithm. The weights, $\omega^{(i)}$, for the different hypotheses (or modes) are updated to match how likely they are, given the new measurement, and all the KF filters are updated.

In step 3 the particles are resampled in order to get rid of unlikely modes, and promote likely ones. This step, which is vital for the RBPF to work, comes from the PF. Without resampling, the particle filter will suffer from depletion.

Step 4 has two important purposes. The first is to predict the state in the next time instance. Due to the continuous nature of both the components x^p and x^k of the state space, this results in a continuous distribution in the whole state space, hence also the x^p part. This is in effect an infinite branching. In the second step of the algorithm, the continuous x^p space is reduced to samples of this space again. The pruning is obtained by randomly selecting particles from the distribution of x^p and conditioning on them. This is illustrated in Figure 2.



(a) Branching with discrete modes in each time interval, indicated by the numbered dots



(b) Branching with continuous modes, the x^p state, indicated by the gray areas

FIGURE 2: Illustration of branching with discrete modes and continuous modes (the x^p state). A indicates the system with one possible mode, and B the system with another mode combination a time step later.

Viewed this way, Algorithm 2 describes a Kalman filter bank with stochastic branching and pruning. Gaining this understanding of the RBPF can be very useful. One benefit is that it gives a different view of what happens in the algorithm; another benefit is that it enables for efficient implementations of the RBPF in general filtering frameworks without having to introduce new concepts which would increase the code complexity and at the same time introduce redundant code. The initial idea for this formulation of the RBPF was derived when trying to incorporate the filter into the software package F++.

4. Comparing the RBPF Formulations

Algorithms 1 and 2 represent two different formulations with the same end result. Though the underlying computations should be the same, we believe that Algorithm 2 provides better insight and understanding of the structure of the RBPF algorithm.

```

% 1. Initialization
for i = 1 : N
    KF(i).Initialize (x0|-1, P0|-1);
End
PF.Initialize (x1|-1p, ω0|-1, N)
while (t < t_final)
    % 2. Measurement update
    ωt|t = PF.MeasurementUpdate (yt)
    for i = 1 : N
        [xt|t(i), Pt|t(i)] = KF(i).MeasurementUpdate (yt, xt|t-1(i))
    end
    % 3. Prune/Resample
    [ωt|t, KF] = PF.Resample(KF)
    % 4. Time update
    for i = 1 : N
        [xt+1|t(i), Pt+1|t(i)] = KF(i).TimeUpdate ()
    end
    % 5. Condition on particle state (resample PF)
    [ωt+1|t, xt+1|tp] = PF.TimeUpdate (Pt|t)
    for i = 1 : N
        [xt+1|t(i), Pt+1|t(i)] = KF(i).MeasurementUpdate (xt+1|tp(i))
    end
    % 6. Increase time
    t = t + 1
end

```

LISTING 1: MATLAB inspired pseudocode of the RBPF method in Algorithm 2. Note. One particle filter is used, implemented using vectorization, hence suppressing particle indices. The RBPF filter bank consists of N explicit Kalman filters.

- (i) Step 2 of Algorithm 2 provides the complete filtering density. In Algorithm 1, the measurement update is divided between steps 2 and 4(a), and the filter density is to be combined from these two steps.
- (ii) Step 4 of Algorithm 2 is a pure time update step, and not the mix of time and measurement updates as in step 4(c) in Algorithm 1.
- (iii) Algorithm 2 is built up of standard Kalman filter and particle filter operations (time and measurements updates, and resampling). In Algorithm 1, step 4(c) requires a dedicated implementation.

An algorithm based on standard components provides for easier code reuse as exemplified in Listing 1, where the object-oriented RBPF-framework is presented in a matlab like pseudocode.

Each KF object consists of a point estimate and an associated covariance, and methods to update these (measurement and time update functions). In a similar manner, the PF object has particles and weights as internal data, and likelihood calculations, time update, and resampling methods attached. Listing 1 is intended to give a brief summary of the object-oriented approach, the objects themselves and their methods and data structures. For an extensive discussion we refer to [15, 32]. The emphasis in this paper has been on the reorganization of the RBPF algorithm into reusable objects, without mixing the calculations.

Above, object-oriented programming has been discussed briefly. It comprises of several important techniques, such as data abstraction, modularity, encapsulation, inheritance, and polymorphism. For RBPF modeling and filtering, and particularly for the software package F++, all of these are important. However, for the discussion here on algorithm re-usability, mainly encapsulation and modularity are of importance. This could also be achieved in a functional programming language, but usually with less elegance.

5. Simulation Study

To exemplify the structure of the model (9a) and verify the implementation of the new RBPF algorithm formulation, the aircraft target tracking example from [23] is revisited, where the estimation of position and velocity is studied in a simplified 2D constant acceleration model. As measurements, the range and the bearing to the aircraft are considered:

$$x_{t+1} = \begin{pmatrix} 1 & 0 & T & 0 & \frac{T^2}{2} & 0 \\ 0 & 1 & 0 & T & 0 & \frac{T^2}{2} \\ \hline 0 & 0 & 1 & 0 & T & 0 \\ 0 & 0 & 0 & 1 & 0 & T \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} x_t + w_t, \quad (11)$$

$$y_t = \begin{pmatrix} r \\ \varphi \end{pmatrix} = \begin{pmatrix} \sqrt{p_x^2 + p_y^2} \\ \arctan\left(\frac{p_y}{p_x}\right) \end{pmatrix} + e_t,$$

where the state vector is $x_t = (p_x \ p_y \ v_x \ v_y \ a_x \ a_y)^T$, that is, position, velocity, and acceleration, with sample period $T = 1$, and where r and φ are range and bearing measurements. The dashed lines indicate the RBPF partition.

The system can be written as

$$F^p = \begin{pmatrix} 1 & 0 & 0.5 & 0 \\ 0 & 1 & 0 & 0.5 \end{pmatrix}, \quad G^p = I_{2 \times 2}, \quad G^k = I_{4 \times 4},$$

$$H = O_{2 \times 4}, \quad h(x_t^p) = \begin{pmatrix} \sqrt{p_x^2 + p_y^2} \\ \arctan\left(\frac{p_y}{p_x}\right) \end{pmatrix},$$

$$f(x_t^p) = \begin{pmatrix} f^p(x_t^p) \\ f^k(x_t^p) \end{pmatrix} = \begin{pmatrix} x_t^p \\ 0 \end{pmatrix}. \quad (12)$$

The noise e_t is Gaussian with zero mean and covariance $R = \text{cov } e = \text{diag}(100, 10^{-6})$. The process noises are assumed Gaussian with zero mean and covariances

$$Q^p = \text{cov } w^p = \text{diag}(1, 1), \quad (13)$$

$$Q^k = \text{cov } w^k = \text{diag}(1, 1, 0.01, 0.01).$$

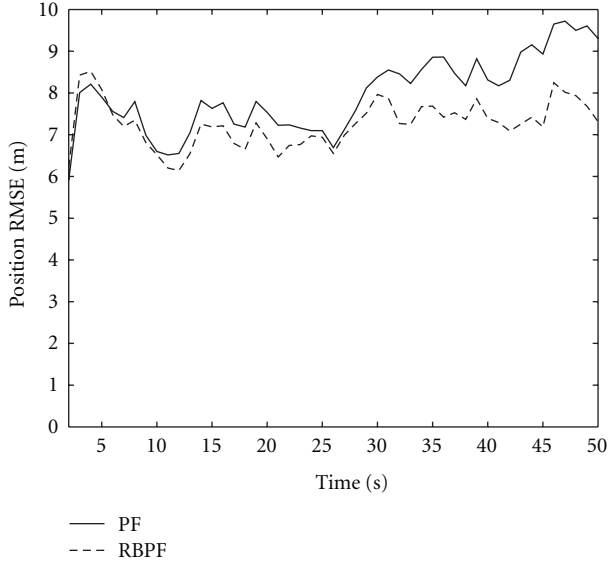


FIGURE 3: Position RMSE for the target tracking example using 100 Monte Carlo simulation with $N = 2000$ particles. The PF estimates are compared to those from the RBPF.

The nonlinear effects that are not taken care of in the linear model are put into a model to be handled by a PF.

The resulting linear model (9a) is therefore

$$x_{t+1} = \begin{pmatrix} 0 & 0 & 1 & 0 & \frac{1}{2} & 0 \\ 0 & 0 & 0 & 1 & 0 & \frac{1}{2} \\ \hline 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} x_t + f(x_t^p) + w_t, \quad (14)$$

$$y = h(x_t^p) + e_t,$$

and the nonlinear model follows immediately with the above definitions.

To verify the algorithm numerically the object-oriented F++ software [15] was used for Monte Carlo simulations using the above model structure. In Figure 3 the position RMSE from 100 Monte Carlo simulations for the PF and the RBPF is depicted using $N = 2000$ particles. The computational complexity for RBPF versus PF for the described system is analyzed in detail in [23], and not part of this paper. As seen, the RBPF RMSE is slightly lower than the PF's, in accordance with the observations made in [23].

6. Conclusions

This paper presents the *Rao-Blackwellized particle filter* (RBPF) in a new way that can be interpreted as a Kalman filter bank with stochastic branching and pruning. The proposed Algorithm 2 contains only standard Kalman filter

operations, in contrast to the state-of-the-art implementation in Algorithm 1 (where step 4(c) is nonstandard). On the practical side, the new algorithm facilitates code reuse and is better suited for object-oriented implementations. On the theoretical side, we have pointed out that an extension to a square root implementation of the KF is straightforward in the new formulation. A related and interesting task for future research is to extend the RBPF to smoothing problems, where the new algorithm should also be quite attractive.

Appendices

A. Derivation of Filter Bank RBPF

In this appendix, the RBPF formulation found in Algorithm 2 is derived. The initialization of the filter is treated first, then the measurement update step, the time update step, and finally the resampling.

A.1. Initialization. To initialize the filtering recursion, the distribution

$$p(x_0^k, \mathbb{X}_0^p | \mathbb{Y}_{-1}) = p(x_0^k | \mathbb{X}_0^p, \mathbb{Y}_{-1}) p(\mathbb{X}_0^p | \mathbb{Y}_{-1}) \quad (A.1)$$

is assumed known, where $p(x_0^k | \mathbb{X}_0^p, \mathbb{Y}_{-1})$ should be analytically tractable for best result and \mathbb{Y}_{-1} can be interpreted as no measurements. This state is represented by a set of particles, with matching covariance matrices and weights,

$$x_{0|-1}^{(i)} = \begin{pmatrix} x_{0|-1}^{p(i)} \\ x_{0|-1}^{k(i)} \end{pmatrix}, \quad P_{0|-1}^{(i)} = \begin{pmatrix} 0 & 0 \\ 0 & P_{0|-1}^{k(i)} \end{pmatrix} \omega_{0|-1}^{(i)}, \quad (A.2)$$

where the particles are chosen from the distribution for x^p and $\omega^{(i)}$ represents the particle weight. Here, x^p is point distributed, hence the singular covariance matrix. Furthermore, the value of x^k depends on the specific x^p .

For the given model, draw N independent and identically distributed (IID) samples $x_{0|-1}^{p(i)} \sim p(x_0^p)$, set $\omega_{0|-1} = N^{-1}$, and compose the combined state vectors as

$$x_{0|-1}^{(i)} = \begin{pmatrix} x_{0|-1}^{p(i)} \\ x_{0|-1}^k \end{pmatrix}, \quad P_{0|-1}^{(i)} = \begin{pmatrix} 0 & 0 \\ 0 & \Pi_{0|-1}^k \end{pmatrix}. \quad (A.3)$$

This now gives an initial state estimate with a representation similar to Figure 1(c).

A.2. Measurement Update. The next step is to introduce information from the measurement y_t into the posterior distributions in (A.1), or more generally,

$$p(x_t^k, \mathbb{X}_t^p | \mathbb{Y}_{t-1}) = p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_{t-1}) p(\mathbb{X}_t^p | \mathbb{Y}_{t-1}). \quad (A.4)$$

First, conditioned on the particle state, the measurement can be introduced into the left factor,

$$\begin{aligned} p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) &= \frac{p(y_t | \mathbb{X}_t^p, x_t^k, \mathbb{Y}_{t-1}) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_{t-1})}{p(y_t | \mathbb{X}_t^p, \mathbb{Y}_{t-1})} \\ &= \frac{p(y_t | x_t^p, x_t^k) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_{t-1})}{p(y_t | \mathbb{X}_t^p, \mathbb{Y}_{t-1})}, \end{aligned} \quad (\text{A.5a})$$

where the denominator acts as a normalizing factor that in the end does not have to be computed explicitly. The last equality follows from (7b).

Resorting to the special case of the given model (assuming the \mathbb{X}_t^p matches the history or system mode of particle i indicated by (i)),

$$\begin{aligned} p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) &= \frac{\mathcal{N}(y_t; \hat{y}_t^{(i)}, R) \cdot \mathcal{N}(x_t^k; x_{t|t-1}^{k(i)}, P_{t|t-1}^{k(i)})}{p(y_t | \mathbb{Y}_{t-1}, \mathbb{X}_t^p)} \\ &= \mathcal{N}(x_{t|t}^k; x_{t|t}^{k(i)}, P_{t|t}^{k(i)}) \end{aligned} \quad (\text{A.5b})$$

with

$$x_{t|t}^{(i)} = x_{t|t-1}^{(i)} + K_t^{(i)}(y_t - \hat{y}_t^{(i)}), \quad (\text{A.5c})$$

$$P_{t|t}^{(i)} = P_{t|t-1}^{(i)} - K_t^{(i)} S_t^{(i)} K_t^{(i)T}, \quad (\text{A.5d})$$

$$\begin{aligned} \hat{y}_t^{(i)} &= H_{t|t-1}^{(i)} x_{t|t-1}^{(i)} + h(x_{t|t-1}^{p(i)}), \\ K_t^{(i)} &= P_{t|t-1}^{(i)} H_{t|t-1}^{(i)T} (S_t^{(i)})^{-1}, \end{aligned} \quad (\text{A.5e})$$

$$S_t^{(i)} = H_t^{(i)} P_{t|t-1}^{(i)} H_t^{(i)T} + R.$$

This should be recognized as a standard Kalman filter measurement update. The second factor of (A.4) can be handled in a similar way

$$\begin{aligned} p(\mathbb{X}_t^p | \mathbb{Y}_t) &= \frac{p(y_t | \mathbb{X}_t^p, \mathbb{Y}_{t-1}) p(\mathbb{X}_t^p | \mathbb{Y}_{t-1})}{p(y_t | \mathbb{Y}_{t-1})} \\ &= \int p(y_t | \mathbb{X}_t^p, x_t^k, \mathbb{Y}_{t-1}) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_{t-1}) dx_t^k \\ &\quad \cdot \frac{p(\mathbb{X}_t^p | \mathbb{Y}_{t-1})}{p(y_t | \mathbb{Y}_{t-1})} \\ &= \frac{\int p(y_t | x_t^k, \mathbb{X}_t^p) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_{t-1}) dx_t^k p(\mathbb{X}_t^p | \mathbb{Y}_{t-1})}{p(y_t | \mathbb{Y}_{t-1})}, \end{aligned} \quad (\text{A.6a})$$

where the marginalization in the middle step is used to bring out the structure needed and the last equality uses (7b).

The particle filter part of the state space is handled using

$$\begin{aligned} p(\mathbb{X}_t^p | \mathbb{Y}_t) &= \frac{p(\mathbb{X}_t^p | \mathbb{Y}_{t-1})}{p(y_t | \mathbb{Y}_{t-1})} \\ &\quad \cdot \int \mathcal{N}(y_t; \hat{y}_t^{(i)}, R) \mathcal{N}(x_t^k; x_{t|t-1}^{k(i)}, P_{t|t-1}^{k(i)}) dx_t^k \\ &= \frac{p(\mathbb{X}_t^p | \mathbb{Y}_{t-1})}{p(y_t | \mathbb{Y}_{t-1})} \cdot \mathcal{N}(y_t; \hat{y}_t^{(i)}, H_t^{(i)} P_{t|t-1}^{(i)} H_t^{(i)T} + R), \end{aligned} \quad (\text{A.6b})$$

which is used to update the particle weights

$$\omega_{t|t}^{(i)} \propto \mathcal{N}(y_t; \hat{y}_t^{(i)}, H_t^{(i)} P_{t|t-1}^{(i)} H_t^{(i)T} + R) \omega_{t|t-1}^{(i)}. \quad (\text{A.6c})$$

This gives

$$p(x_t^k, \mathbb{X}_t^p | \mathbb{Y}_t) = p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) p(\mathbb{X}_t^p | \mathbb{Y}_t). \quad (\text{A.6d})$$

A.3. Time Update and Pruning. To predict the state in the next time instance the first step is to derive $p(x_{t+1}^p, x_{t+1}^k | \mathbb{X}_t^p, \mathbb{Y}_t)$ and then condition on x_{t+1}^p . This turns (5a) into the following two steps:

$$\begin{aligned} p(x_{t+1} | \mathbb{X}_t^p, \mathbb{Y}_t) &= p(x_{t+1}^p, x_{t+1}^k | \mathbb{X}_t^p, \mathbb{Y}_t) \\ &= \int p(x_{t+1}^p, x_{t+1}^k | \mathbb{X}_t^p, x_t^k, \mathbb{Y}_t) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) dx_t^k \\ &= \int p(x_{t+1}^p, x_{t+1}^k | x_t^p, x_t^k) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) dx_t^k, \end{aligned} \quad (\text{A.7a})$$

where (7a) has been used in the last step. With the given model structure and the same assumption about \mathbb{X}_t^p matching particle i

$$\begin{aligned} p(x_{t+1} | \mathbb{X}_t^p, \mathbb{Y}_t) &= \int p(x_{t+1} | x_t) p(x_t^k | \mathbb{X}_t^p, \mathbb{Y}_t) dx_t^k \\ &= \int \mathcal{N}(x_{t+1}; x'_{t+1|t}, P'_{t+1|t}) \mathcal{N}(x_t^k; x_{t|t}^{k(i)}, P_{t|t}^{k(i)}) dx_t^k \\ &= \mathcal{N}(x_{t+1}; F_t^{(i)} x_{t|t}^{(i)} + f(x_t^{p(i)}), F_t^{(i)} P_{t|t}^{(i)} F_t^{(i)T} + G_t^{(i)} Q G_t^{(i)T}), \end{aligned} \quad (\text{A.7b})$$

where the primed variables (and hence the whole time update step) can be obtained using a Kalman filter time update for each particle,

$$x'_{t+1|t} = F_{t|t}^{(i)} x_{t|t}^{(i)} + f(x_t^{p(i)}), \quad (\text{A.7c})$$

$$P'_{t+1|t} = F_{t|t}^{(i)} P_{t|t}^{(i)} F_{t|t}^{(i)T} + G_{t|t}^{(i)} Q G_{t|t}^{(i)T}. \quad (\text{A.7d})$$

The result uses the initial Gaussian assumption, as well as the Markov property in (7a). The last step follows immediately when only Gaussian distributions are involved. The result can either be directly recognized as a Kalman filter time update step or be derived through straightforward but lengthy calculations.

Note that this updates the x^p part of the state vector as if it was a regular part of the state. As a result, x no longer has a point distribution in the x^p dimension; instead, the distribution is now a Gaussian mixture.

Conditioning on x_{t+1}^p (pruning of the continuous x_{t+1}^p to samples again) follows immediately as

$$\begin{aligned} p(x_{t+1}^k | \mathbb{X}_{t+1}^p, \mathbb{Y}_t) &= p(x_{t+1} | \mathbb{X}_{t+1}^p, \mathbb{Y}_t) \\ &= \frac{p(x_{t+1}^p | x_{t+1}, \mathbb{X}_t^p, \mathbb{Y}_t) p(x_{t+1} | \mathbb{X}_t^p, \mathbb{Y}_t)}{p(x_{t+1}^p | \mathbb{X}_t^p, \mathbb{Y}_t)} \\ &= \frac{p(x_{t+1}^p | x_{t+1}^p) p(x_{t+1} | \mathbb{X}_t^p, \mathbb{Y}_t)}{p(x_{t+1}^p | \mathbb{X}_t^p, \mathbb{Y}_t)} \\ &= \frac{p(x_{t+1} | \mathbb{X}_t^p, \mathbb{Y}_t)}{p(x_{t+1}^p | \mathbb{X}_t^p, \mathbb{Y}_t)}. \end{aligned} \quad (\text{A.7e})$$

Once again, looking at the special case of the model with linear-Gaussian substructure it is now necessary to choose new particles x_{t+1}^p . Conveniently enough, the distribution $p(x_{t+1}^p | \mathbb{X}_t^p, \mathbb{Y}_t)$ is available as a marginalization, yielding

$$p(x_{t+1}^k | \mathbb{X}_{t+1}^p, \mathbb{Y}_t) = \frac{\mathcal{N}(x_{t+1}^p, x_{t+1}^k; x'_{t+1|t}, P'_{t+1|t})}{p(x_{t+1}^p | \mathbb{X}_t^p, \mathbb{Y}_t)}. \quad (\text{A.7f})$$

This can be identified as a measurement update in a Kalman filter, where the newly selected particles become *virtual measurements* without measurement noise. Once again, this can be verified with straightforward, but quite lengthy, calculations. The measurement is called virtual because it is mathematically motivated and based on the information in the state rather than an actual measurement.

The second factor of (6) can then be handled directly, using a particle filter time update step and the result in (A.7b). This at the same time provides the virtual measurements needed for the above step.

Note that the conditional separation still holds so that

$$p(x_{t+1}^k, \mathbb{X}_{t+1}^p | \mathbb{Y}_t) = p(x_{t+1}^k | \mathbb{X}_{t+1}^p, \mathbb{Y}_t) p(\mathbb{X}_{t+1}^p | \mathbb{Y}_t), \quad (\text{A.8})$$

where the first factor comes from (A.7f) and the second is provided by the time update of the PF. This form is still suitable for a Rao-Blackwellized measurement update.

The particle filter step and the conditioning on x_{t+1}^p can now be combined into the following virtual measurement update:

$$\begin{aligned} x_{t+1|t}^{(i)} &= x'_{t+1|t} + P'_{t+1|t} H' (H' P'_{t+1|t} H'^T)^{-1} \\ &\quad \times (\xi_{t+1}^{(i)} - H' x'_{t+1|t}), \end{aligned} \quad (\text{A.9})$$

$$P_{t+1|t}^{(i)} = P'_{t+1|t} - P'_{t+1|t} H'^T (H' P'_{t+1|t} H'^T)^{-1} H' P'_{t+1|t},$$

where $H' = \begin{pmatrix} I & 0 \end{pmatrix}$ and x', P' are defined in (A.7c)-(A.7d). The virtual measurements are chosen from the Gaussian distribution given by

$$\xi_{t+1}^{(i)} \sim \mathcal{N}(H' x'_{t+1|t}, H' P'_{t+1|t} H'^T). \quad (\text{A.10})$$

After this step x^p is once again a point distribution $x_{t+1|t}^{p(i)} = \xi_{t+1}^{(i)}$ and $P_{t+1|t}^{(i)}$ is zero except for $P_{t+1|t}^{k(i)}$. The particle filter update and the compensation for the selected particle have been done in one step. Taking this structure into account it is possible to obtain a more efficient implementation, computing just $x_{t+1|t}^k$ and $P_{t+1|t}^k$.

If another different proposal density for the particle filter is more suitable, this is easily incorporated by simply changing the distribution of ξ_{t+1} and then appropriately compensating the weights for this.

This completes the recursion; however, resampling is still needed for this to work in practice.

A.4. Resampling. As with the particle filter, if the described RBPF is run with exactly the steps described above it will end up with all the particle weight in one single particle. This degrades estimation performance. The solution is [1] to randomly get rid of unimportant particles and replace them with more likely ones. In the RBPF this is done in exactly the same way as described for the particle filter, with the difference that when a particle is selected, so is the full state matching that particle, as well as the covariance matrix describing the Kalman filter part of the state. The idea is to select new particles such that

$$\Pr(x_+^{(j)} = x^{(j)}) = \omega^{(j)}, \quad (\text{A.11})$$

that is, drawing samples with replacement. The new weight of each particle is now $\omega_+^{(i)} = N^{-1}$, where N is the number of particles.

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